Shining light on dust:

UVJ images of high-z simulated galaxies

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See also Wuyts et al. 2009

























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dust & star distributions



Witt & Gordon 2000

Conclusions

Nature has a very specific, quite universal, dust law reproduced by foreground models.

Large variations in dust & radiation models do not yield correct dusty UVJs.

Is this a failure of the in simulations, or dust models?

Solution: add Calzetti to Sunrise & study dust attenuation separately

Sunrise Scorecard

Local SINGS galaxies: (Jonsson et al. 2006) ok: FUV,NUV, IRAC, MIPS no: 160/850 µm colors Metallicity gradients match SINGS: (Rocha et al. 2008) Range of simulations with B-band mags from -16 to -22 ok: Total IR:UV High-z galaxies: ULIRGs & SMGs match far-IR fluxes (Hayward et al. 2009) UVJs fail in isolated galaxy simulations in Gadget (Wuyts et al.

2009)

NUV – V

V – J

Bulge is in the red cloud Disk ends up in the blue cloud





Bulge is in the red cloud Disk ends up in the blue cloud



VELAI2

inertial frame









high SF $2.3 \times 10^{12} (z=1)$

low SF efficiency 3.6 \times 10¹¹ (z=0.8)

Density (g/cm²



10-1

Density (g/cm²

10-3

MAPPINGS







camera

10



temperature

SED { MAPPINGS Starburst99



scattering crossection absorption models emission models

radiation models









varying dust models yields only small changes



MAPPINGSIII on/off



extreme variations in dust:metals



extreme variations in dust:metals











extreme variations in dust:metals & dust:gas