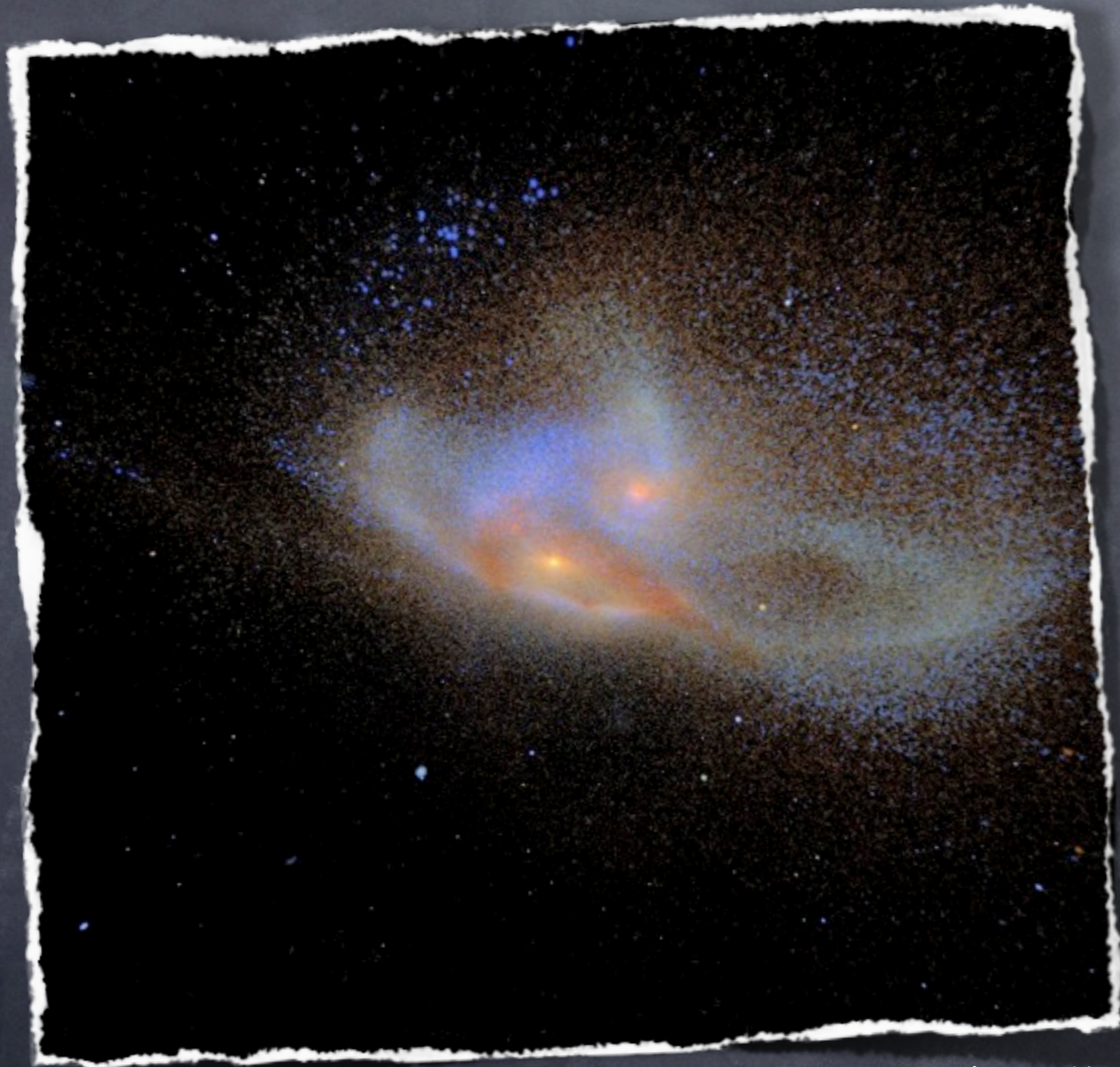


# SED modeling of galaxies in simulations

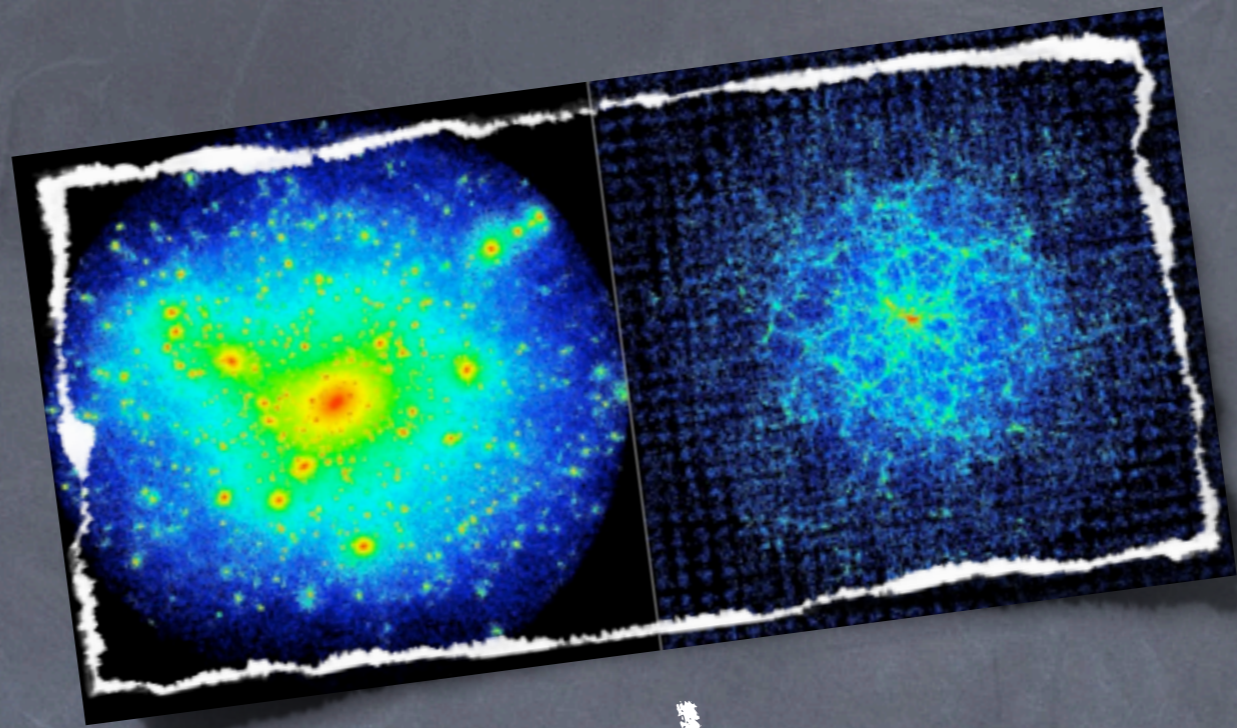


Patrik Jonsson

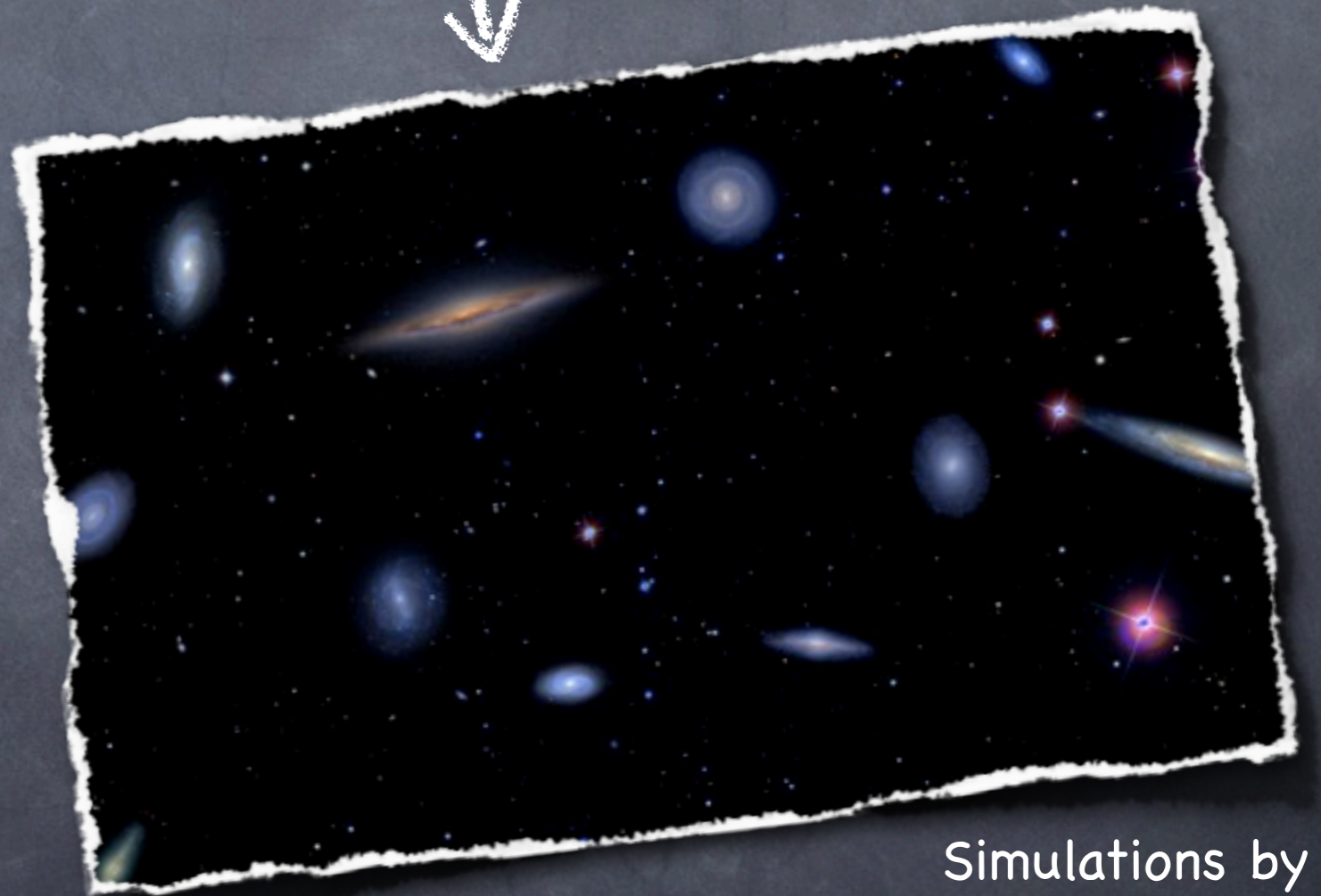
Harvard-Smithsonian Center for Astrophysics

+Chris Hayward, Brent Groves, TJ Cox, Greg Snyder, Lars Hernquist

What  
controls the  
SEDs of  
galaxies?



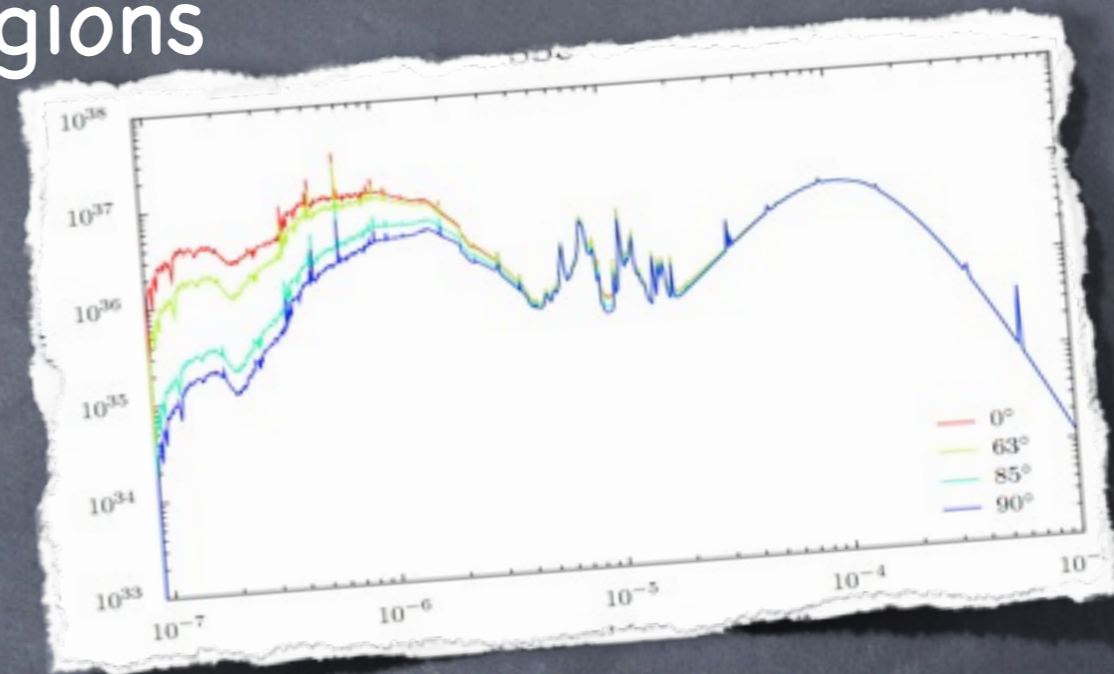
Use  
hydrodynamic  
simulations  
and radiation  
transfer to  
investigate



Simulations by  
the N-body Shop  
(U. Washington)

# What goes into a galaxy spectrum?

- Stellar (continuum) emission
- Emission lines from HII regions
- Dust & PAH emission
- AGN emission



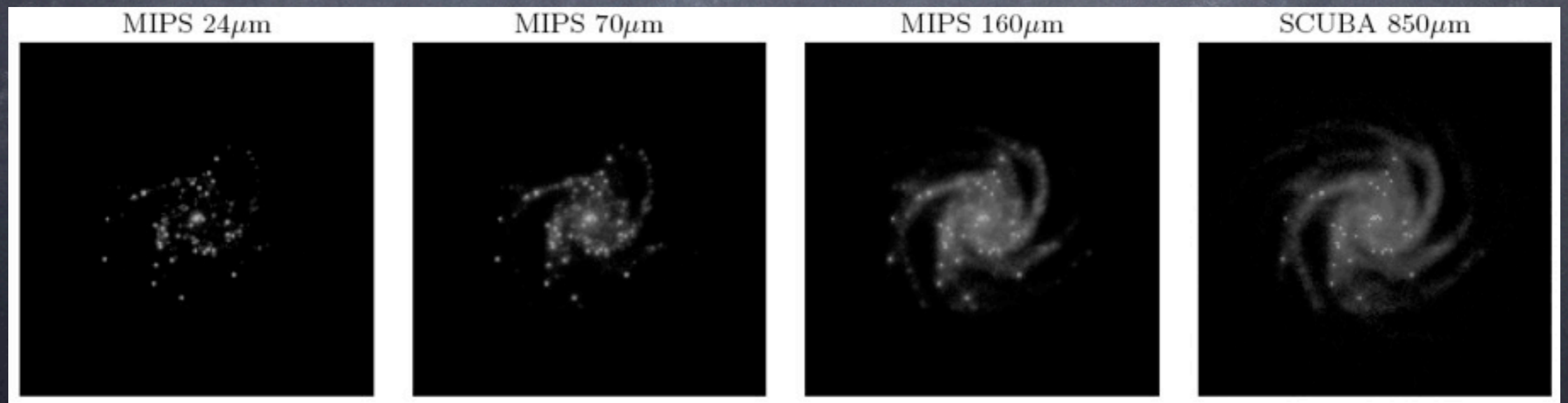
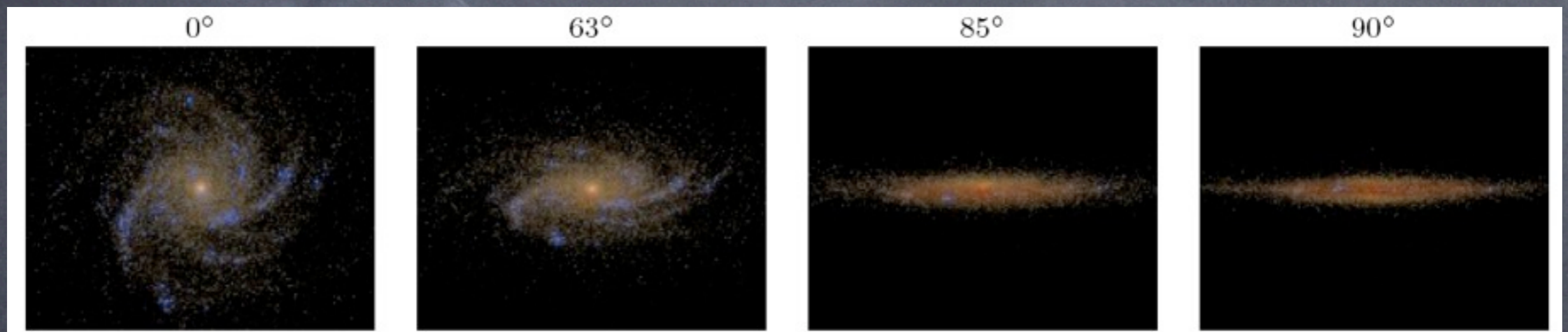
- • Use radiation-transfer code **Sunrise** (PJ 06)

Far-infrared emission is an interplay between dust emission and self-absorption, plus IR emission from AGN and SF regions

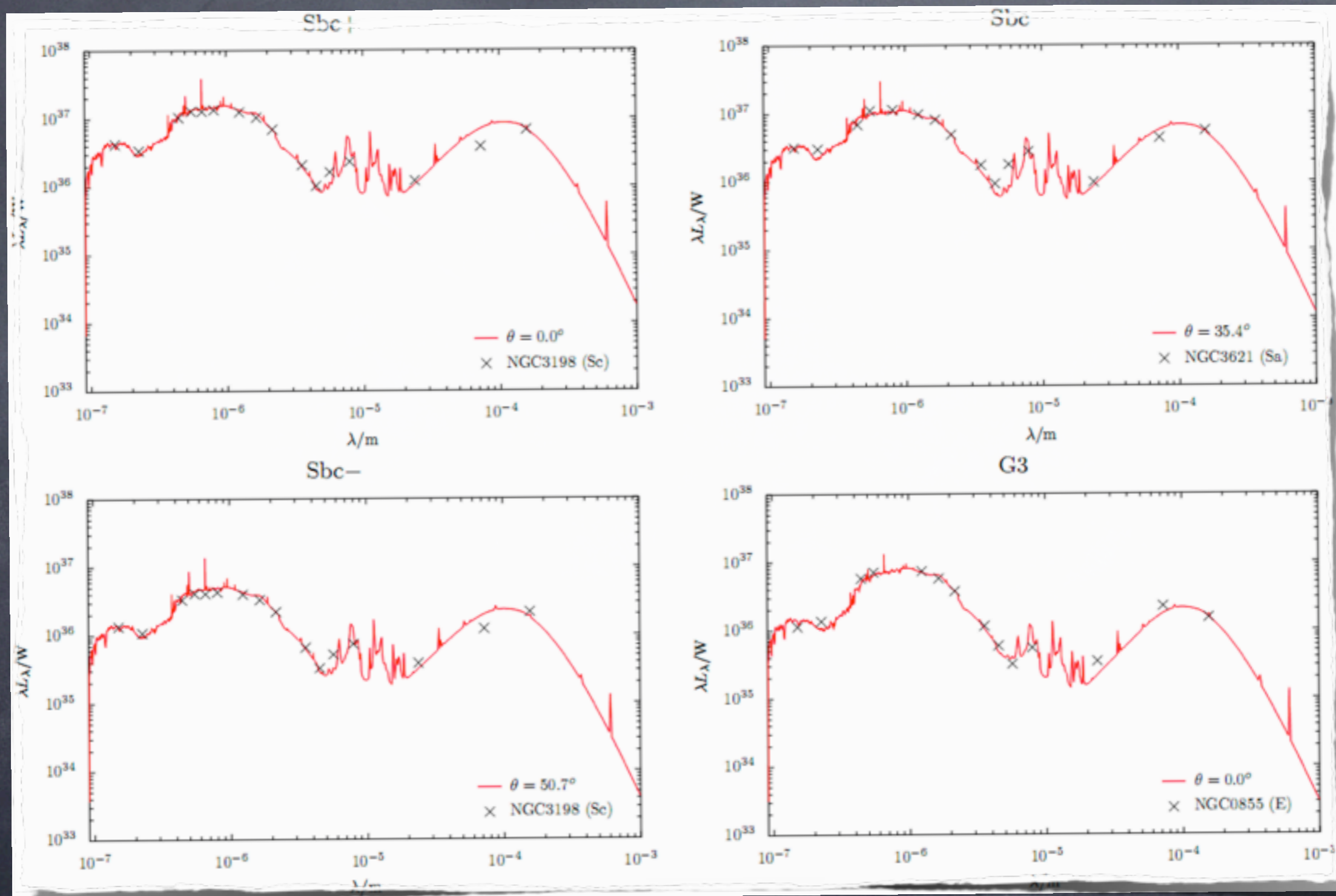


# Sunrise outputs

Broadband photometry & images

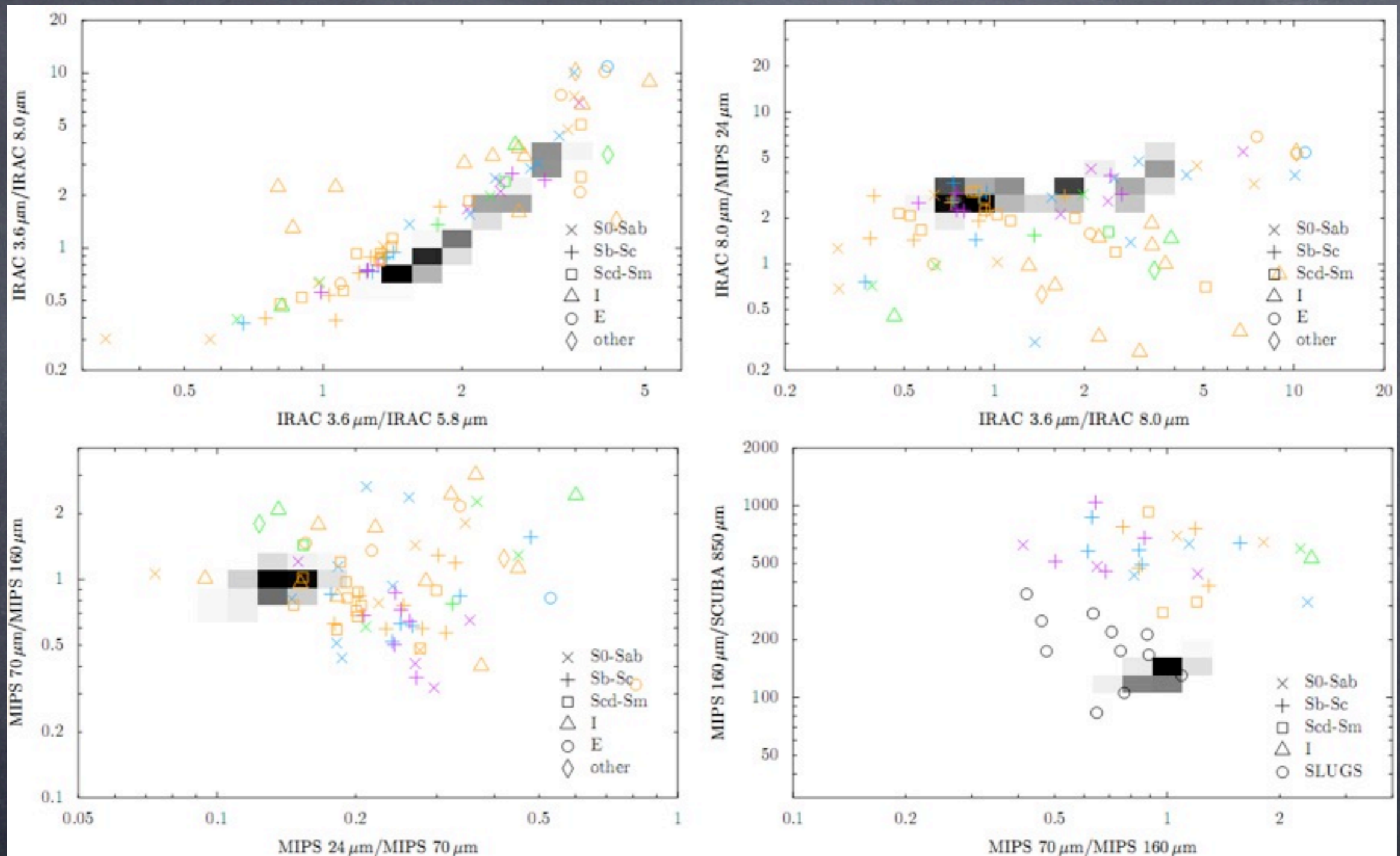


# Comparing local disk sims to SINGs



See PJ, Groves & Cox 10. Samples: SINGs (Dale et al. 07)

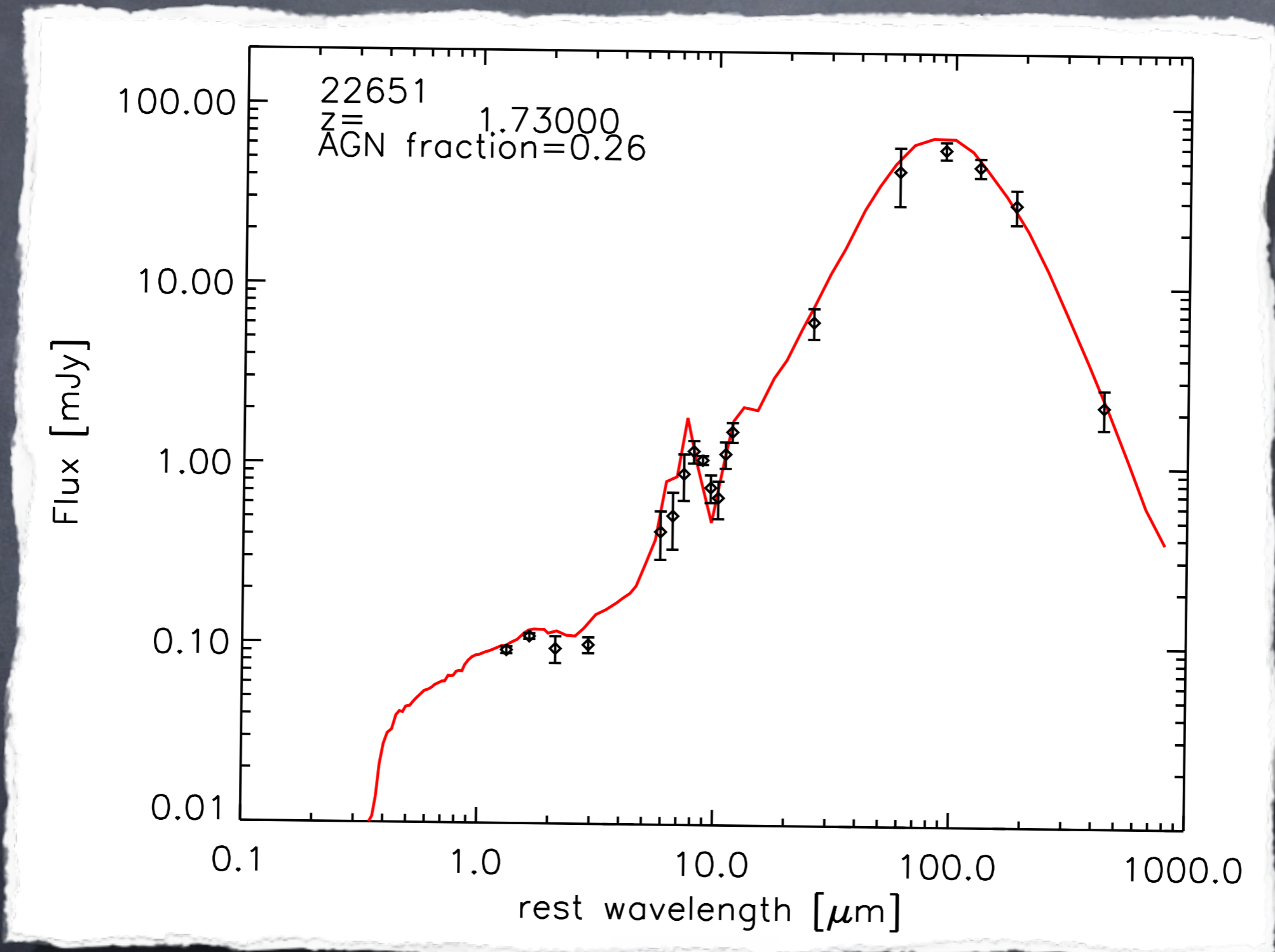
# Comparing local disk sims to SINGS



See PJ, Groves & Cox 10. Samples: SINGS (Dale et al. 07), SLUGS (Willmer et al. 09)

# In progress: Testing hi-z models against observations

(+ testing AGN indicators)



w/Anna Sajina, Lin Yan (Spitzer FLS sample)

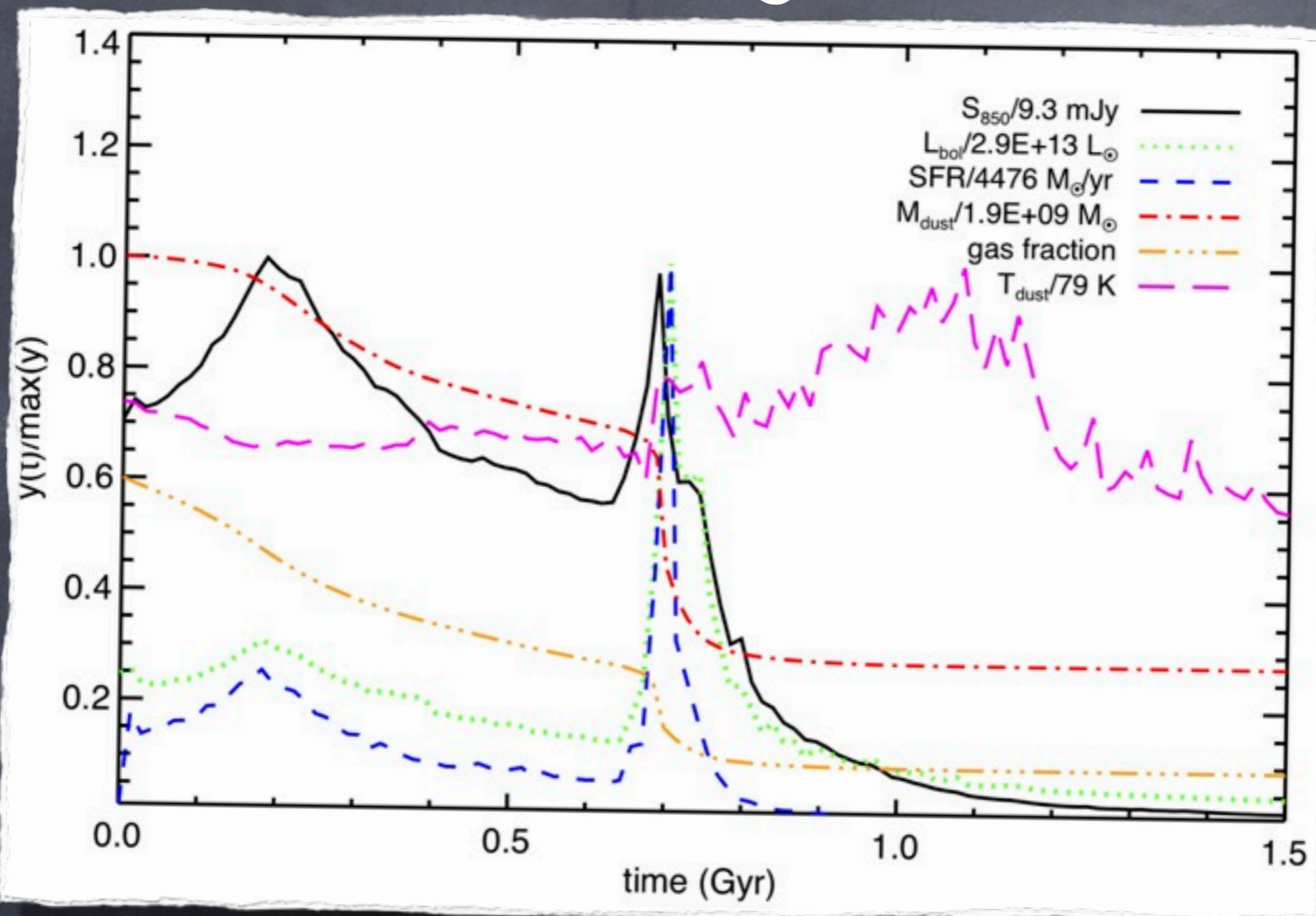


# Sub-millimeter galaxies (SMGs)

Chris Hayward et al. (11)

- Population of optically faint sources detected in sub-mm (fiducial cut  $S_{850} > \sim 5$  mJy)
- 99% of L is emitted in IR
- Powered by SF rather than AGN
- $L_{\text{IR}} \sim 10^{12} - \text{few} \times 10^{13} L_{\text{sun}} \Rightarrow$   
 $\text{SFR} \sim \text{few} \times 10^2 - 10^4 M_{\text{sun}}/\text{yr}$
- Median  $z \sim 2.2$ ,  $\sigma \sim 1.2 \Rightarrow$  sub-mm traces  $\sim$   
200–400  $\mu\text{m}$  emission (longward of peak)

# Merger evolution



Merger of two  
 $z \sim 2$  disks:

$$M_{\text{halo}} = 9e12$$

$$M_b = 4e11$$

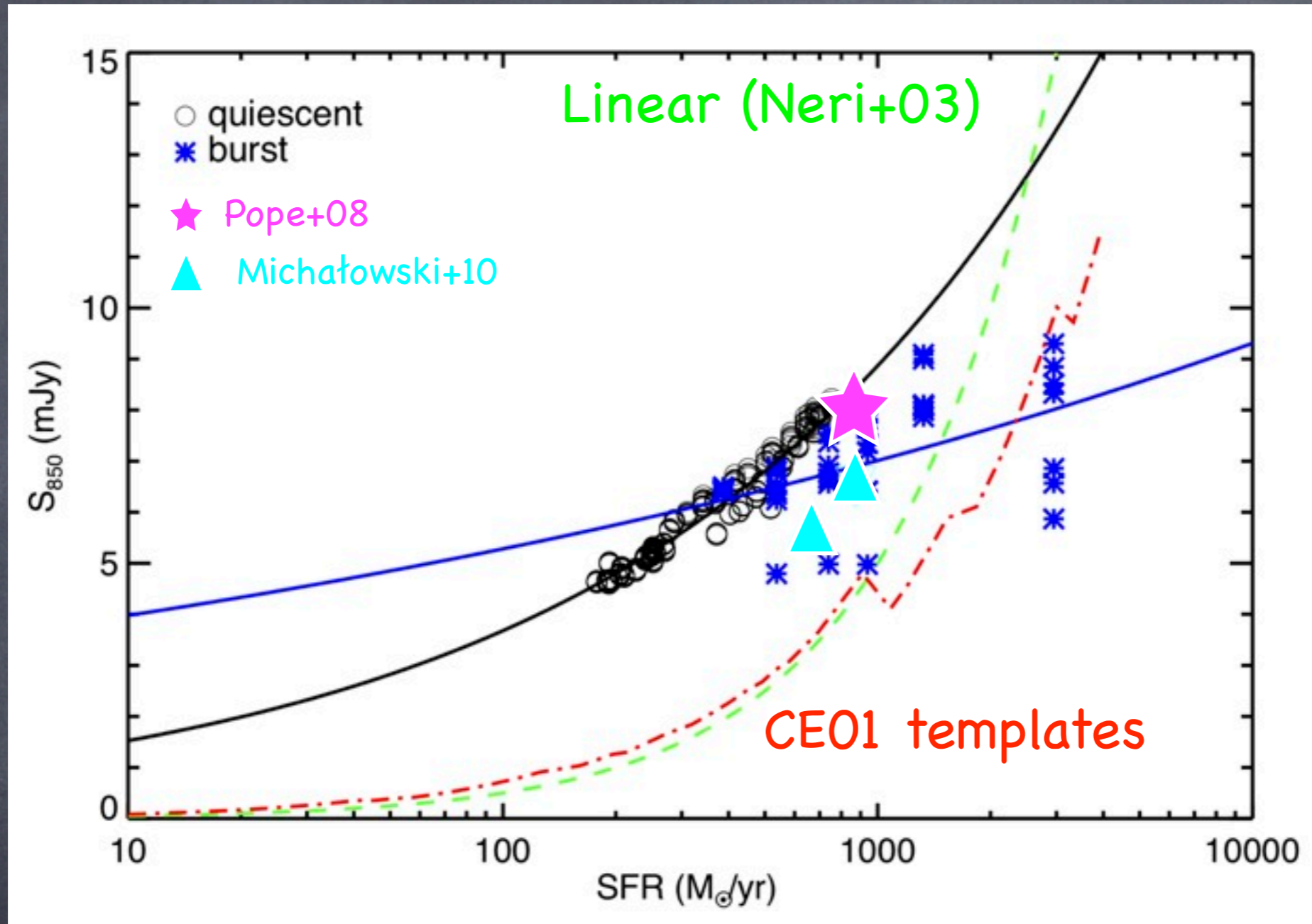
initially 60%  
gas

Burst consumes gas,  
lowers dust mass,  
increases dust T



**Inefficient** at boosting submm  
flux ( $\sim 15x$  in SFR but  $< 2x$  in  $S_{850}$ )

# Merger evolution



Two SF regimes:

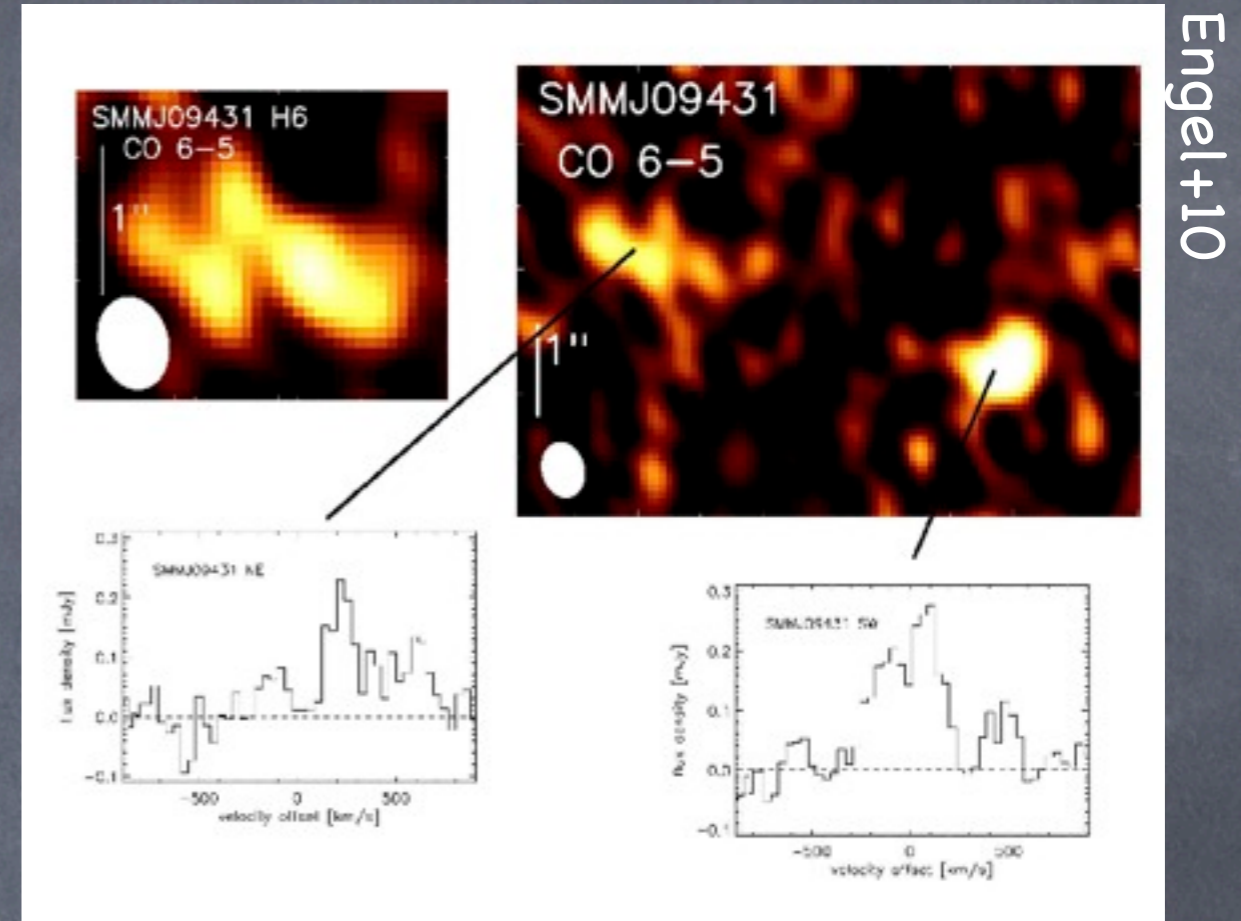
1. Quiescent disk (during infall)
2. Merger-driven burst



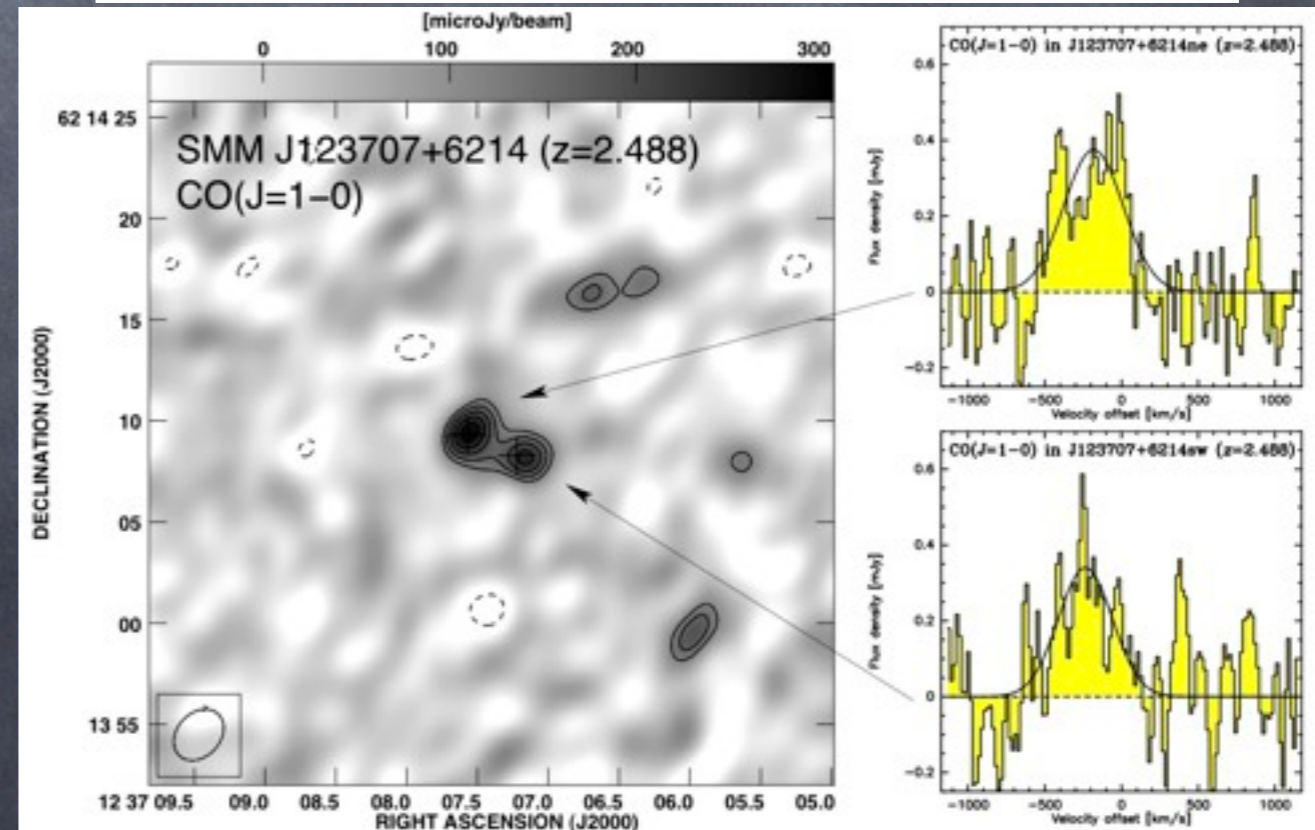
SMGs are **not** just the high-SFR tail of galaxy population

# SMG bimodality

- SCUBA/AzTEC beams  
 $\sim 15''$  ( $\sim 130$  kpc at  $z = 2$ )  $\Rightarrow$   
 easy to fit two disks in beam
- Very efficient way to boost submm flux
- Early-stage merger; no strong interactions yet
- SMGs are a mix of merger-driven starbursts (near coalescence) and blended galaxy pairs (early-stage)



Engell+10



Riechers+11

# Summary

- Simulations of local disks replicate local SEDs well, but real galaxies are a more diverse population
- (U)LIRG samples at low and high  $z$  are now beginning to cover FIR – will be able to test predictions of mergers
- Intense starbursts are an **inefficient** way of boosting submm flux
- Merger SMGs fall into two classes:
  1. Late-stage merger: starburst induced at coalescence
  2. Early-stage merger: two progenitor disks blended into one submm source
- Unlike local ULIRGs, **SMGs are a mix of quiescent and bursting sources** -- clear observational tests of this

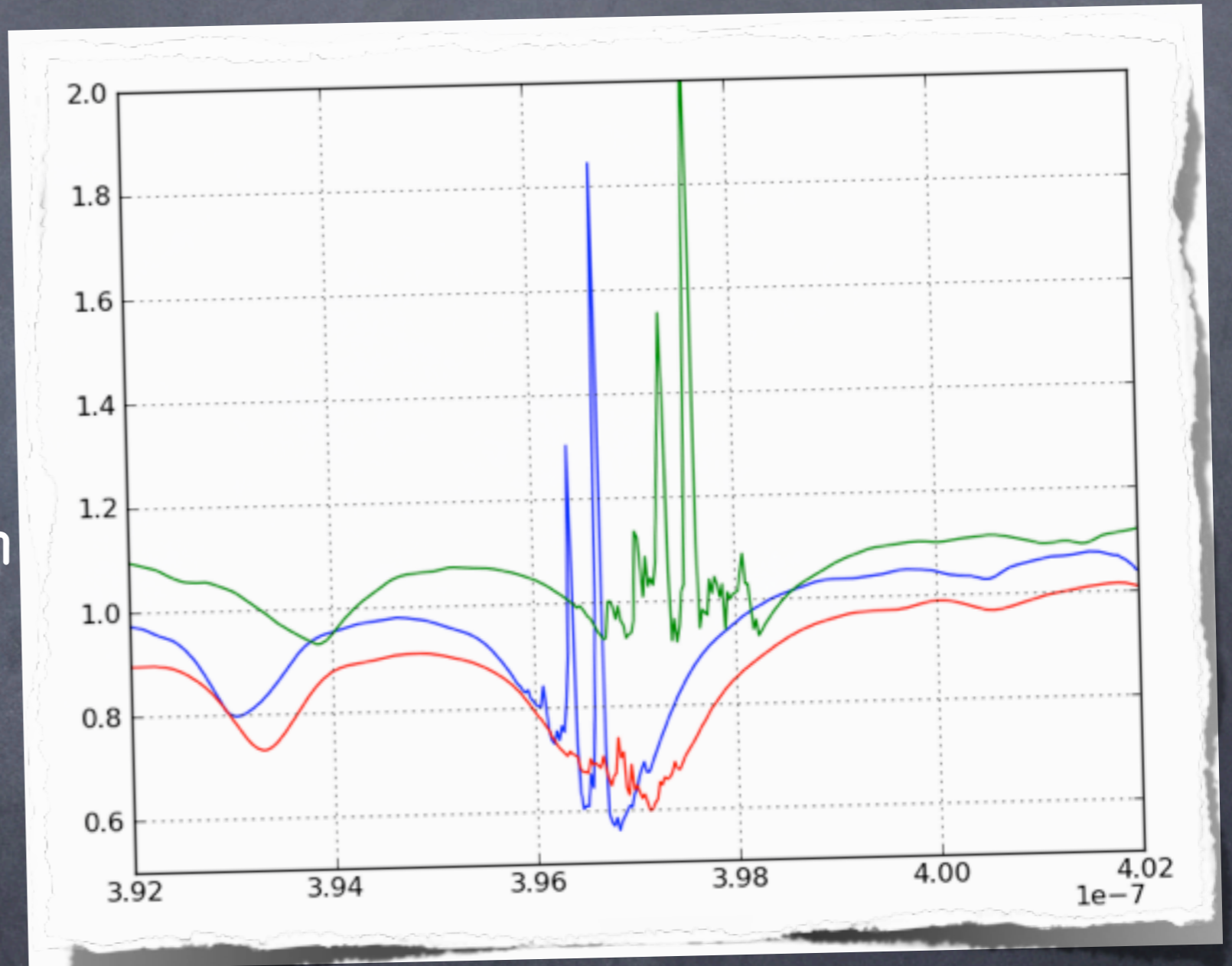


# Summary

- Intense starbursts are an inefficient way of boosting submm flux
- Merger SMGs fall into two classes:
  1. Late-stage merger: starburst induced at coalescence
  2. Early-stage merger: two progenitor disks blended into one submm source ("galaxy pair SMGs")
- Unlike local ULIRGs, SMGs are a mix of quiescent and bursting sources -- clear observational tests of this

# New: Kinematics

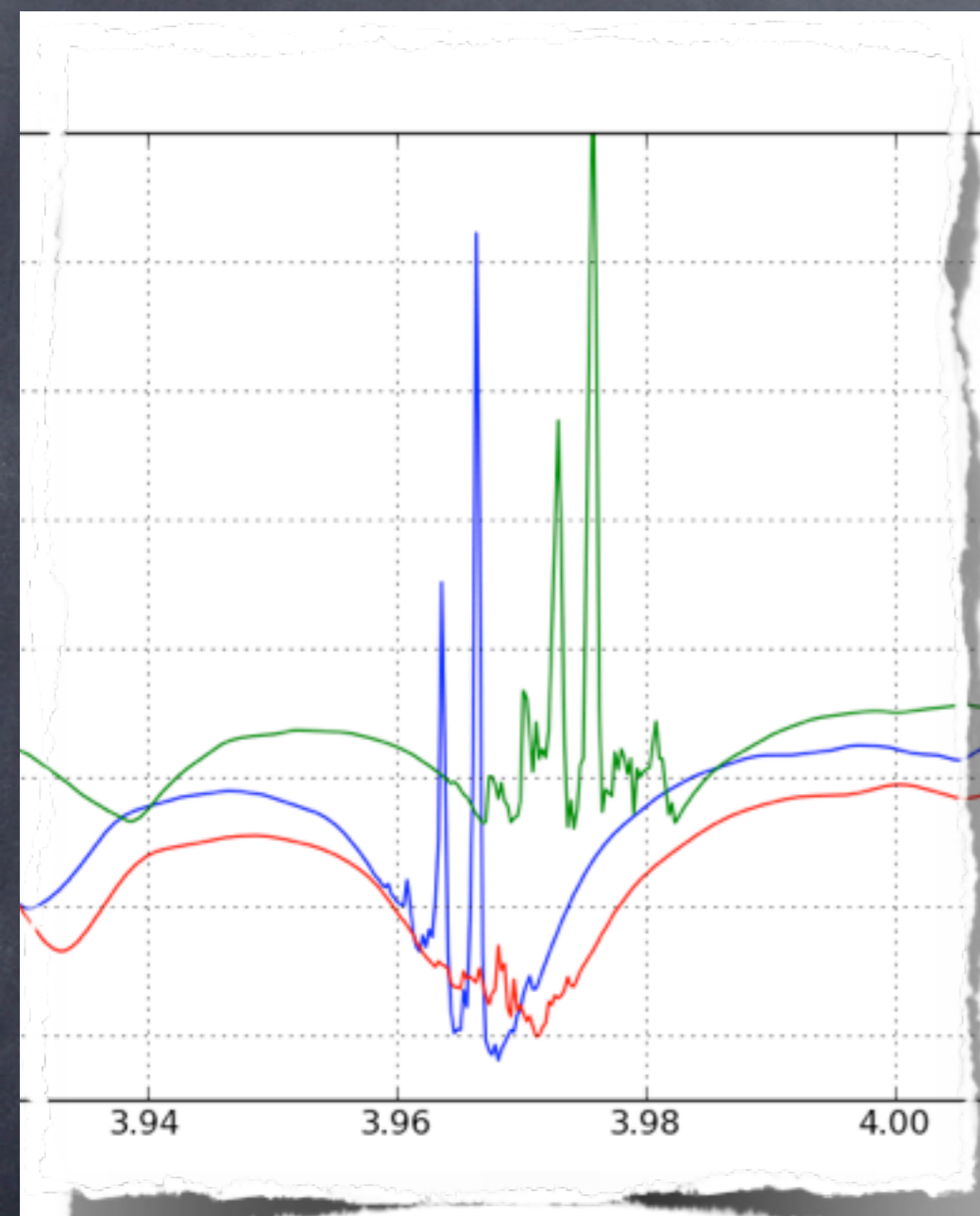
- Taking into account velocities of sources and scatterers
- Can generate emission and absorption line profiles at high resolution ( $R \sim 16000$ )



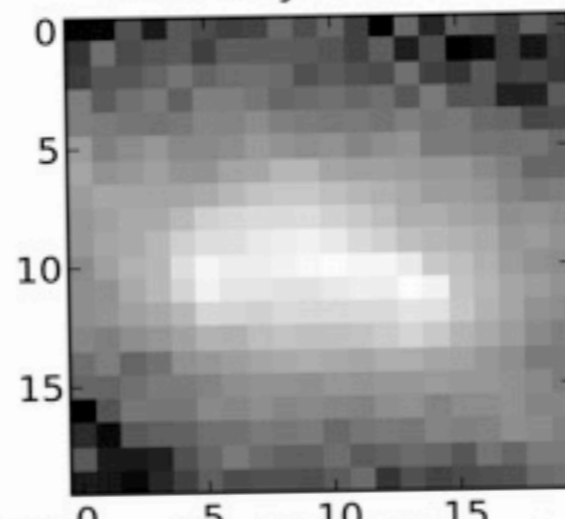
(requires high-res SEDs; in the works...)



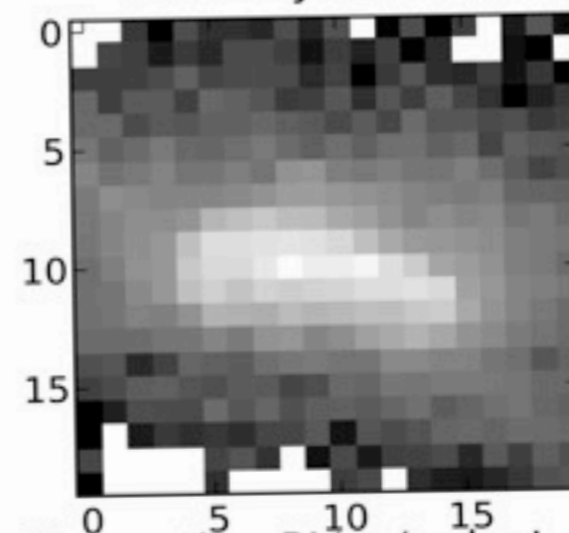
# IFU-style outputs



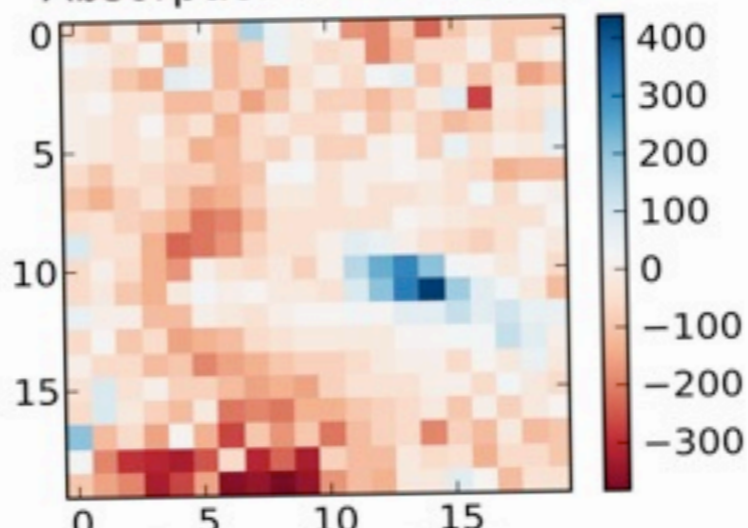
Intensity with dust



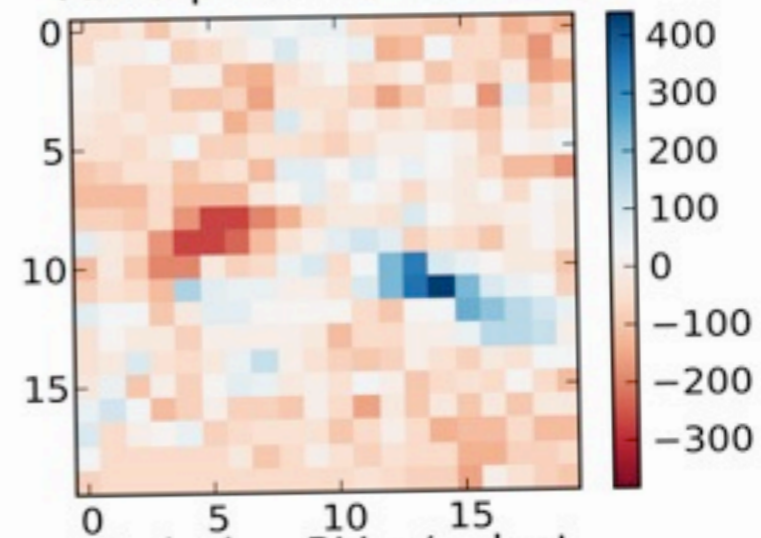
Intensity w/o dust



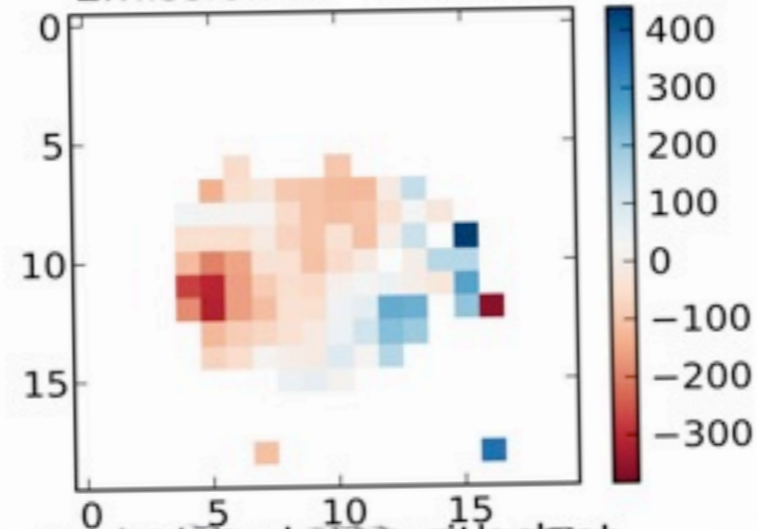
Absorption RV with dust



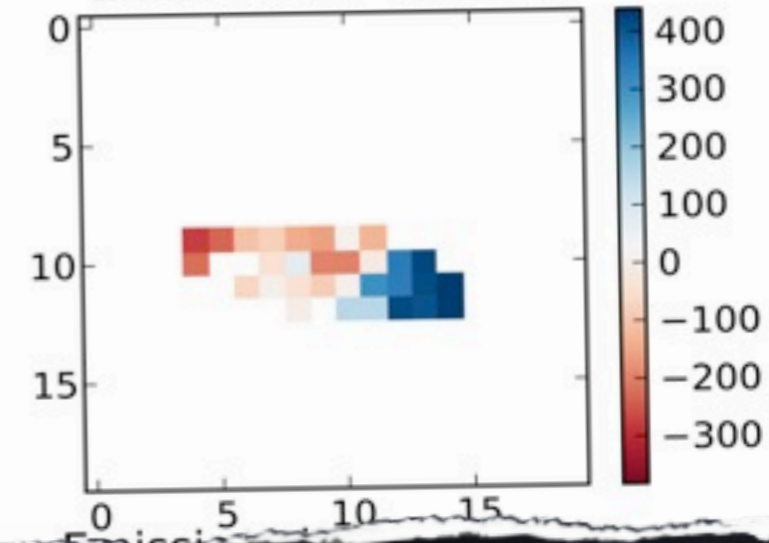
Absorption RV w/o dust



Emission RV with dust



Emission RV w/o dust



# Spectral Energy Distributions

